Superheroes

Marvellous Me

Autumn 1

Physical Development

Superhero obstacle races - learning to move under and over objects, navigating spaces safely.

Developing fine motor skills by cutting, drawing and sticking to make their own superhero, costumes props and dens.

Body coordination and control – moving in different ways.

Superhero fitness challenges, beating personal bests for how many super jumps, star jumps, standing on one foot…

Moving large items carefully to create superhero dens.

Understand that superhero's need healthy food, teeth, exercise and rest to maintain their superpowers.

To get a superhero grip on a writing implement to write their name.

Superhero team work games.

Personal, Emotional and Social Development

Discuss what it means to be a superhero and what kind acts they do to help others.
Discuss scenario's where superheros can help i.e. when someone is lonely, scared, angry, help conflict.
Sharing, taking turns and cooperating when role playing being superheroes.
Respecting space and resources
Follow the 3 Rights.

Mathematical Development

Explore and describe shapes and designs on superhero capes and masks.
Compare groups of superhero's saying which group has more or fewer than.
Counting and matching superheroes to numbers.
Use dice to subsidise superhero actions.
Understand positional language and use it to explain where the superheroes are hiding.

Find one more or one less baddie.

Understanding of the World

Bring in a photo of as mini superheroes' (babies) and discuss how they have changed over time.

Discuss who is in their family and what each of their super powers are.

Look at chemical reactions such as gas and fizz when superhero potions are made.

To learn all the names of the technology in the superhero den (keyboard, monitor, mobile phones etc.

Learn about our 5 Superhero senses and explore our environment.

Make healthy superhero snacks, seeing how material changes.

Communication and Language

Using acting stories to tell superhero stories.

Explaining to others what special powers they would like to have if they were a superhero.

Listening to others stories and ideas.

Answering why questions.

Learn new superhero vocabulary – power, force, strength, massive, good, evil, sinister etc.

Literacy

Use initial sounds to crack superhero messages.

Use initial sounds to write lists of ingredients for superhero potions.

Listening, identifying and making different superhero sounds and learning what letters to use to write these.

Listening to different superhero stories and acting them out.

Following Letters and Sounds Phonics programme.

Expressive Art and Design

Making their own superpower potions, costumes and masks.
Role playing different superhero scenarios with each other.
Create a superhero repeated patter i.e. whoosh, pitter-patter, bang.
Exploring different sounds vocal, body percussion, environmental, instrumental.
Draw a portrait of themselves.

WOW DAY!

We will also be having a superhero dress up day!